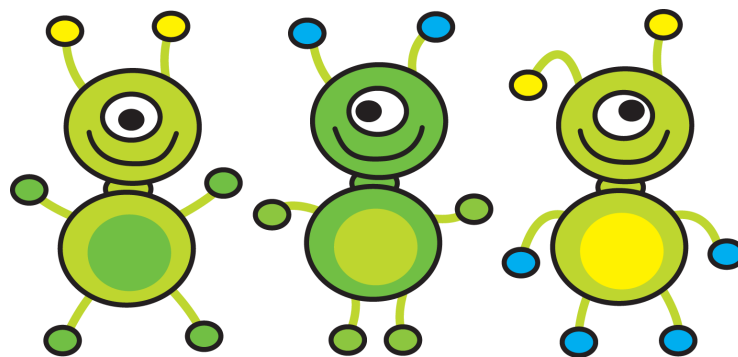




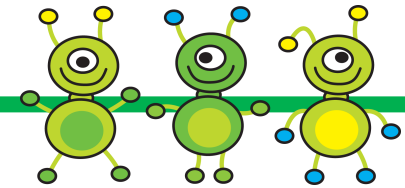
Pencil & Paper Games

16+ fun and engaging games for children of all ages





Pencil & Paper Games



Alien or Spaceman

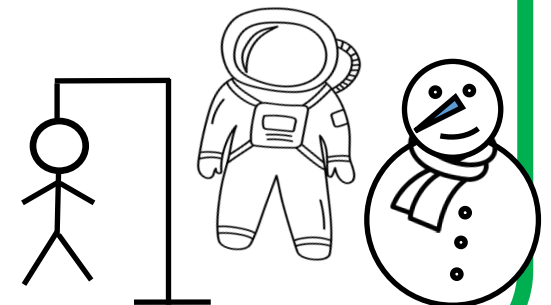
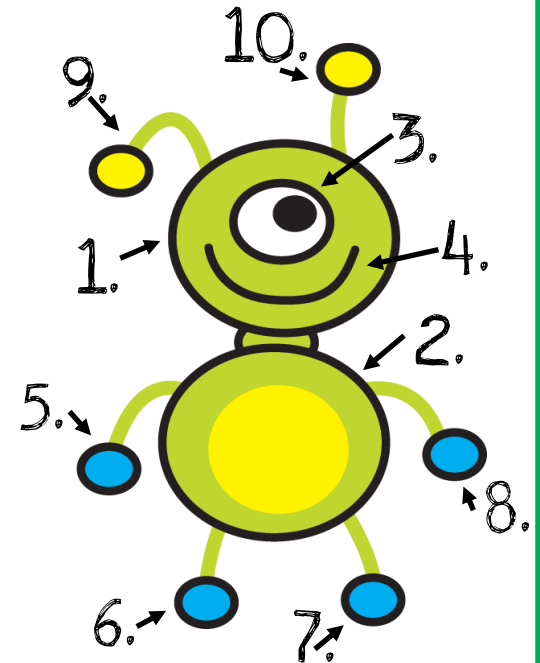
(Snowman / hangman) 2 or more players

Player 1 thinks of a word and writes one dash for each letter on a piece of paper.

The other players guess the letters, if they guess correctly, player 1 writes the letter where it goes on the dashes.

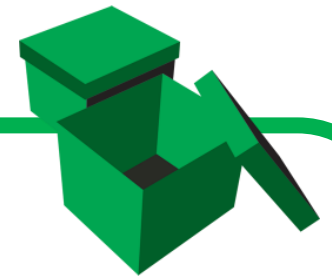
If a letter is guessed that is not in the word, the head of the alien is drawn on the paper.

Players keep trying to guess letters and the entire word. The aim is to win by guessing the entire word. Player 1 wins if the spaceman is complete before the word is guessed.





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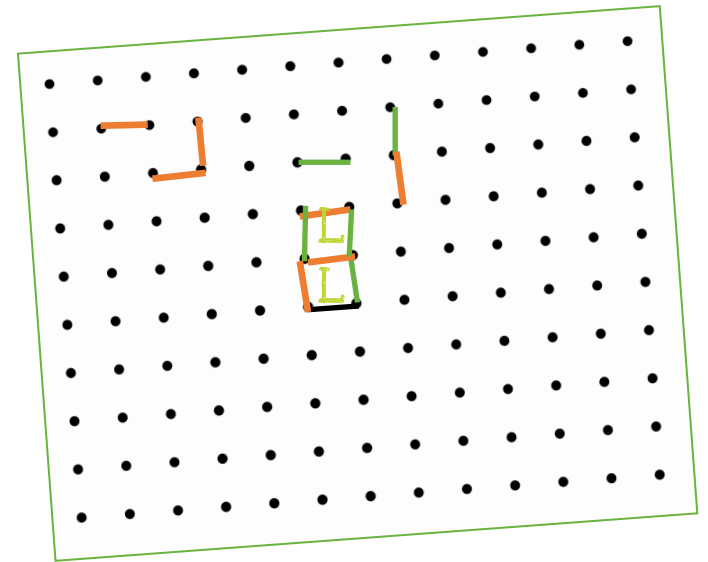


Boxes

2 or more players

Draw a series of dots in columns and rows, take turns connecting 2 dots either horizontally and vertically to aim to complete squares. When a player completes a square, they can enter their initials in the box.

The player with the most completed boxes at the end wins.





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Sprouts

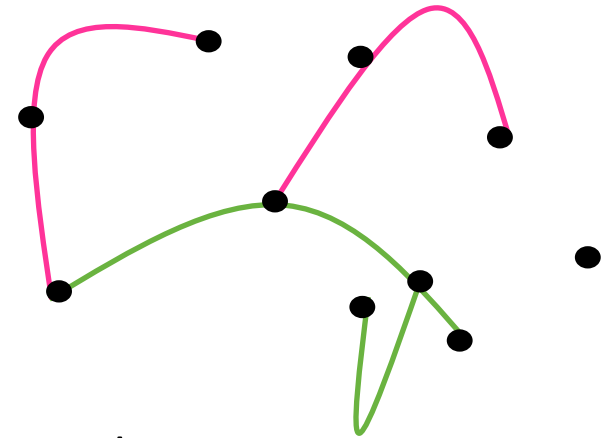
2 or more players

Draw 2 to 6 random dots on paper.

The first player can draw a straight or curved line from one to another and then adds a dot to their line they just drew. Then, the next player draws a line between two dots and puts another dot on their new line.

Remember, lines cannot cross or intersect and one dot can only have a maximum of 3 lines connecting to it.

When one player is stuck and unable to move, the other player wins!





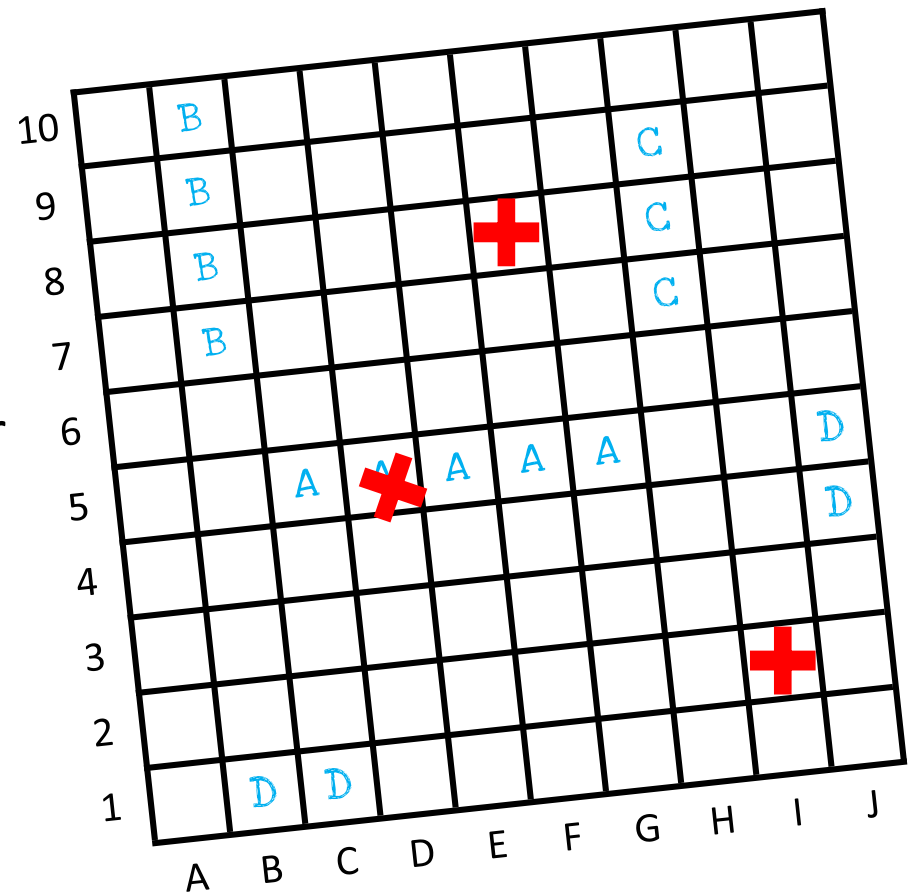
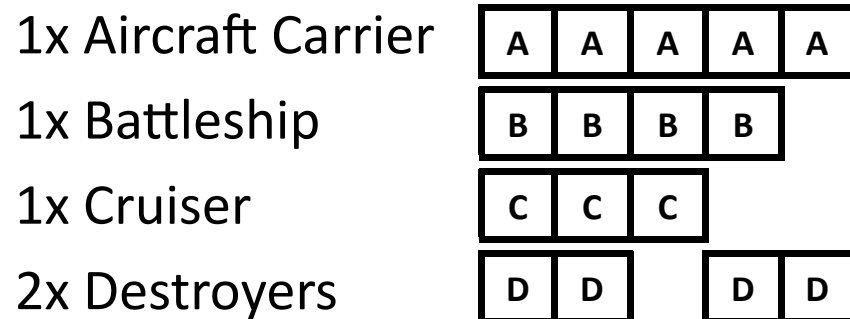
Pencil & Paper Games



Battle Ships

2 players

Each player sets up a grid with letters and numbers. They then place their ships on their grid vertically or horizontally



Each player takes turns calling out positions to strike the player's ships. The winner is the first player to sink all their opponents battleships.



Pencil & Paper Games



Categories

2 or more players

Choose four categories, then pick a letter.

Set a timer for 2 minutes and think of as many words in your categories, that start with your chosen letter.

Take turns to share words on each players list, cross off any words that other player used too.

The winner is the player with the most words that no one else had and scores one point for each.

Letter B			
Animals	Food	Names	Trees
bat bear	burrrito	Bobby	bay



Pencil & Paper Games



Bulls & Cows Numbers

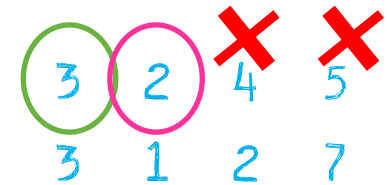
Older players

Player 1 writes down a secret 4-digit number. The other players try to guess the number.

After each guess, the player 1 tells them how many digits are correct and in the right position and how many digits are correct but in the wrong place.

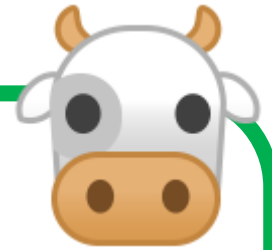
Players keep making guesses until they are able to guess the 4 digit number correctly.

Harder version: Limit the number of guesses the players have.





Pencil & Paper Games



Bulls & Cows Words

Older players

Player 1 (the chooser) writes down a 4 letter secret word. Player 2 (the guesser) tries to guess it.

After each guess, the player 1 tells them how many letters are correct (Cows) and in the right position (Bulls).

Players keep making guesses until they are able to guess the word correctly.

If either word has repeated letters the rule is that each letter can only count towards the score once, and Bulls are counted before Cows.

The number of Bulls - letters correct in the right position.

The number of Cows - letters correct but in the wrong position.

Turn	Guess	Bulls	Cows
1	STAR	0	1
2	CASH	2	0
3	DISH	3	0
4	FISH	4	0



Pencil & Paper Games



PANTS

Any number of players

Place, Animal, Name,
Thing, & Score

A person not playing the game chooses a random letter.

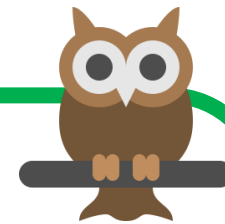
The players write down a place, animal, name and thing as fast as they can. Everyone drops their pen (or puts hands on their heads) when they have completed the list. 10 points scored for unique answers, 5 points for any duplicate answers.

The winner is the player with the most points.

P	A	N	T	S
Bolivia	Bear	Ben	Bucket	25
Taiwan	Tapir	Toby	Tepee	35



Pencil & Paper Games



Nested O & X

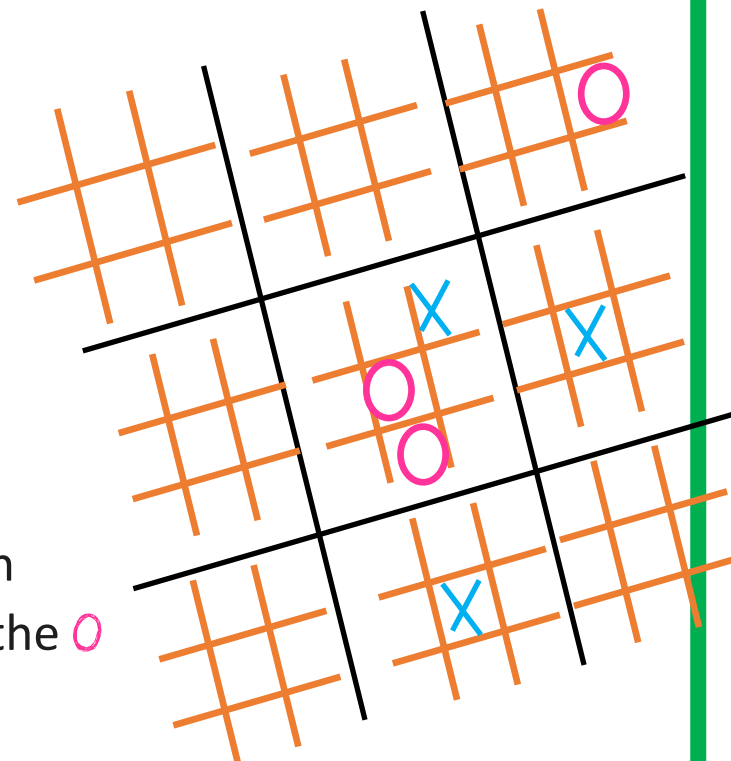
2 players

Play noughts and crosses in a noughts and crosses grid (9 games)

X goes first and can place their **X** anywhere on the board. The **O** player then must play in the grid corresponding with where the **X** played. Look at where the **X** player moved, then compare that to the larger board and that's the area where the **O** has to move.

Then, **X** has to play based on where **O** was played. When someone gets 3-in-a-row in one of the smaller boards, they get to place a large **X** or **O** on that board.

Players continue playing until there are three large **X**s or **O**s in a row.





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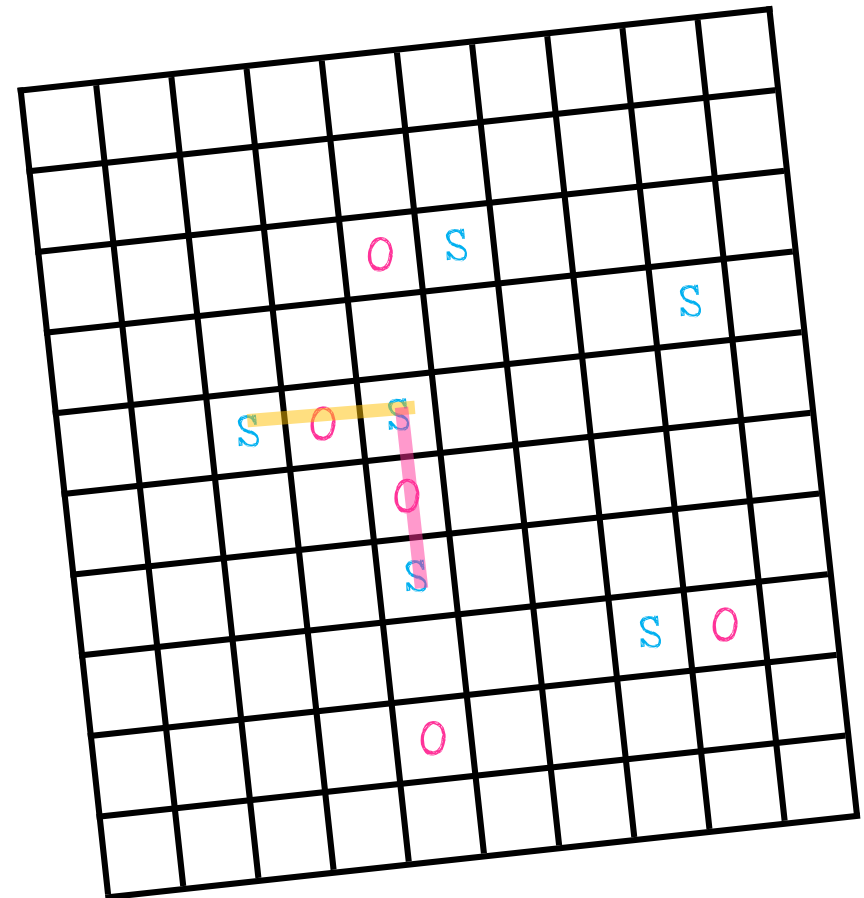
SOS

2 players

The aim is to make a SOS sequence by taking it in turns to write S or O on the grid.

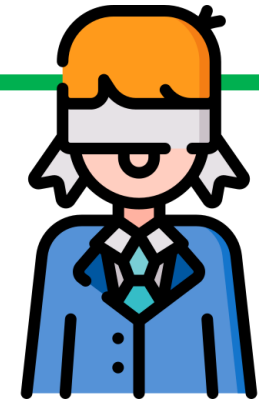
When a player makes an SOS sequence, they can highlight it in their colour.

The player that has the most SOS sequences is the winner





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Hidden Drawings

2 players

Version 1: Player 1 takes a piece of paper and draws on the back of Player 2. Player 2 attempts to guess what Player 1 drew on their back.

2 or more players

Version 2: Player 1 calls out instructions to the rest of the players. The players (with their eyes closed) follow the instructions and shows everyone what they drew.





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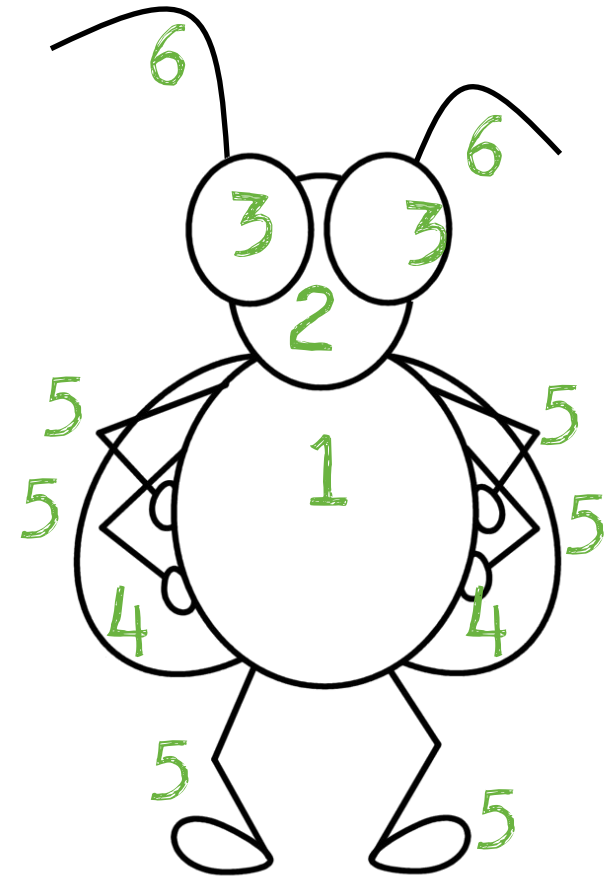


Beetle

2 or more players + die

Each number of the die represents a part of the beetle.
Start out by drawing the different parts of the beetle and assigning a number to it.

Players take turns rolling the die and drawing the part of the beetle they roll.





Pencil & Paper Games



Word Ladders

2 players

Choose a 3 or 4 letter word. Change one letter of the word to make a new word. The player with the most words wins.

Alternative: Work collaboratively to make the longest list of words

cat
cap
cup
cub
tub



Pencil & Paper Games

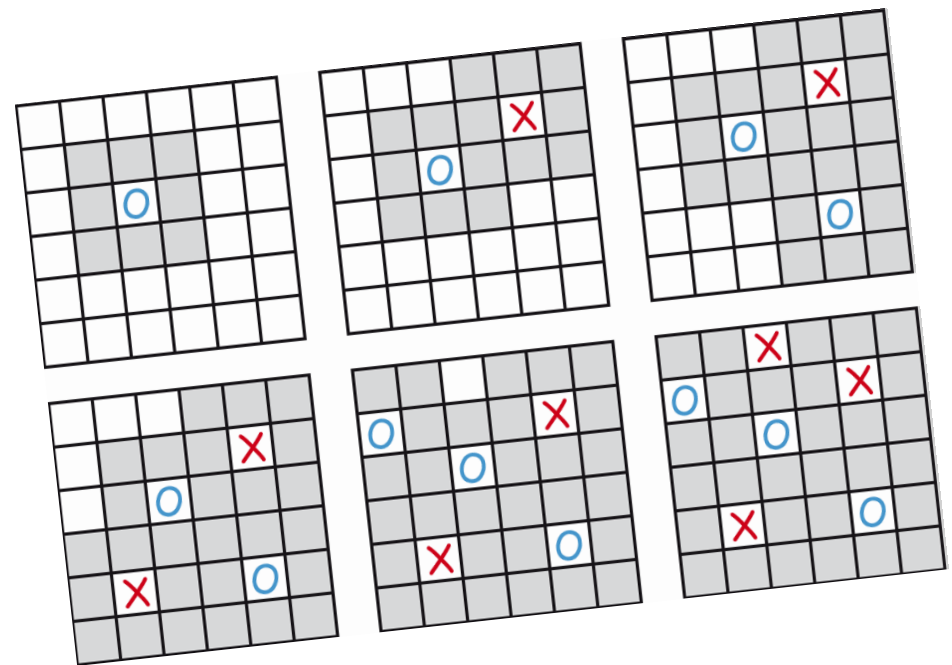
Obstruction

2 players

Players take turns marking squares on a grid.

Use a 6 x 6 grid or larger, Player 1 marks a **O**. All surrounding squares cannot be used. Player 2 marks a **X** on the grid (remember the excluded squares cannot be used).

The first player unable to move loses.





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Connect 4

2 players

Set up a grid with six rows and seven columns.

One player marks 0 and the other X in the lowest place in each column.

The aim is to get four in a row horizontally, vertically or diagonally.

		X				
	X	O	O			
O	X	X	X	O	O	



Pencil & Paper Games

Connect 5

2 players

Set up a grid 10 x 10.

One player marks **O** and the other **X** alternately in the grid.

The aim is to get five in a row horizontally, vertically or diagonally.

The first to get 5 in a row wins.

